AFFILIATED INSTITUTION ANNA UNIVERSITY, CHENNAI REGULATIONS - 2009 M.E NETWORKING AND INTERNET ENGINEERING CURRICULUM AND SYLLABUS – I SEMESTER CURRICULUM

SEMESTER I

S.NO	COURSE CODE	COURSE TITLE	L	Т	Ρ	С
THEOF	۲Y					
1	MA9331	Mathematics for network engineering	3	0	0	3
2	CP9212	High performance computer networks	3	0	0	3
3	NI9311	Trusted internet	3	0	0	3
4	NI9312	Internet and java programming	3	0	0	3
5	CR9002	Adhoc networks	3	0	0	3
6	CP9222	Wireless networks	3	0	0	3
PRAC	TICAL	1				
7	NI9313	Internet programming lab	0	0	3	2
8	NI9314	Wireless and ad hoc network lab	0	0	3	2
TOTAL				0	6	22

MA9331 MATHEMATICS FOR NETWORK ENGINEERING

UNIT I

Graph Theory Introduction: Introduction Of Graphs, Paths, Cycles, And Trails, Vertex Degrees And Counting - Directed Graphs - Trees and Distance: Basic Properties. Spanning Trees and Enumeration, Optimization and Trees.

UNIT II

Matching Connectivity and Flow: Matching and Covers Algorithms and Applications. Matching in General Graphs. -Connectivity and Paths: Cuts and Connectivity, k-connected graphs – Network Flow Problems.

UNIT III

Planar Graphs, Edges and Cycles: Planar Graphs - Embeddings and Euler s Formula - Characterization of Planar graphs - Parameters of Planarity, Line Graphs and Edge-Colouring, Hamiltonian Cycles, Planarity, Colouring and Cycles, Applications in Networks.

UNIT IV

Introduction to Probability Theory: Probability concepts, Random variables, moments, Moment Generating function, Binomial, Poisson, Geometric, Negative binominal, Exponential, Gamma, Weibull distributions, Functions of random variable, Chebychev inequality, Application in Networks.

UNIT V

Queueing Theory: Markovian queueing models, Little's formula, Multi-server queues, M/G/1 Queues, Pollaczek-Khintchine formula, Applications in Networks.

TOTAL: 45 PERIODS

REFERENCE BOOKS:

1. R J Wilson Introduction to Graph Theory , 4th Edition, Pearson Education 2003.

- 2. Reinhard Diestel Graph Theory ,, 2nd Edition, Springer- Verlog 2000.
- 3. Jay Yellen, Jonathan L.Gross Graph Theory and Its Applications ,CRC Press LLC 1998.
- 4. Trivedi K.S., " Probability and Statistics with reliability, Queuing and Computer Science Applications ", Prentice-Hall of India, New Delhi, 1984.
- 5. Allen, A.O., Probability Statistics and Queueing Theory ", Academic Press, 1981
- 6. Gross D, and Harris C.M, Fundamentals of Queueing Theory ", John Wiley & Sons, 1985.

CP9212 HIGH PERFORMANCE COMPUTER NETWORKS

UNIT I INTRODUCTION

Review of OSI, TCP/IP; Multiplexing, Modes of Communication, Switching, Routing. SONET – DWDM – DSL – ISDN – BISDN, ATM.

UNIT II MULTIMEDIA NETWORKING APPLICATIONS

Streaming stored Audio and Video – Best effort service – protocols for real time interactive applications – Beyond best effort – scheduling and policing mechanism – integrated services – RSVP- differentiated services.

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UNIT III **ADVANCED NETWORKS CONCEPTS:**

VPN-Remote-Access VPN, site-to-site VPN, Tunneling PPP. Security to in VPN.MPLSoperation, Routing, Tunneling and use of FEC, Traffic Engineering, MPLS based VPN, overlay networks-P2P connections.

UNIT IV **TRAFFIC MODELLING:**

Little's theorem, Need for modeling, Poisson modeling and its failure, Non-poisson models, Network performance evaluation.

UNIT V **NETWORK SECURITY AND MANAGEMENT:**

Principles of cryptography – Authentication – integrity – key distribution and certification – Access control and: fire walls - attacks and counter measures - security in many layers. Infrastructure for network management – The internet standard management framework – SMI, MIB, SNMP, Security and administration - ASN.1

TOTAL:45 PERIODS

REFERENCES:

- 1. J.F. Kurose & K.W. Ross,"Computer Networking- A top down approach featuring the internet", Pearson, 2nd edition, 2003.
- 2. Walrand .J. Varatya, High performance communication network, Margan Kanffman -Harcourt Asia Pvt. Ltd. 2nd Edition, 2000.
- 3. LEOM-GarCIA, WIDJAJA, "Communication networks", TMH seventh reprint 2002.
- 4. Aunurag kumar, D. MAnjunath, Joy kuri, "Communication Networking", Morgan Kaufmann Publishers, 1ed 2004.
- 5. Hersent Gurle & petit, "IP Telephony, packet Pored Multimedia communication Systems", Pearson education 2003.
- 6. Fred Halsall and Lingana Gouda Kulkarni, Computer Networking and the Internet, fifth edition, pearson education
- 7. Nader F.Mir ,Computer and Communication Networks, first edition.
- 8. Larry I.Peterson&Bruce S.David, "Computer Networks: A System Approach" 1996

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TRUSTED INTERNET

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UNIT I

Introduction: Understanding the Internet's underlying architecture, connecting to the internet, Internet Service Providers (ISP), TCP/IP Suite and Internet Stack Protocols, Web Client Server Architecture, Internet Security Evolution.

UNIT II

Internet Security: Security Issues, Real Threats that Impact Security, Securing the Web Client -Protecting Web Browser, Enhancing Web server security - Controlling Access, Extended Web Site Security Functionality, Securing Web Communications with SSL, VPNS.

UNIT III

Trusted Systems and Security Policies: Trusted System Design, Trusted OS, Secure System Models, Security in Networks: Network Security Controls, IDS, Firewalls, Secure E-Mail. Internet Security Policies: Web Server and Web Browser policies.

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E-Commerce Security: SET for E- Commerce Transactions, Business requirements for SET, SET System Participants, Dual Signature and Signature, Authentication and Message Integrity, Payment Processing.

UNIT V

UNIT IV

Secure Internet Programming, Security development life cycle, Internet Security Standards and Internet Security Products, Trusted Internet Security services. **TOTAL: 45 PERIODS**

REFERENCES

- 1. Charles P.Pfleeger and Shari Lawrence Pfleeger, "Security in Computing", Pearson Education Pvt Ltd, 4th Edition, 2006.
- 2. Man Young Rhee, "Internet Security Cryptographic Principles, Algorithms and Protocols", John Wiley & Sons Ltd, 2003.
- 3. John R. Vacca, "Practical Internet Security", Springer, 2007.
- 4. Preston Gralla, Michael Troller, "How the Internet Works", Que Publishers, 8th Edition.

NI9312 **INTERNET AND JAVA PROGRAMMING**

UNIT I INTRODUCTION

Introduction to the Internet and World Wide Web - World Wide Web Consortium (W3C) - History of the Internet History of the World Wide Web - History of SGML -XML Introduction to HyperText Markup Language - Editing HTML - Common Elements - Headers - Linking - Images - Unordered Lists - Nested and Ordered Lists - HTML Tables-Basic HTML Forms

UNIT II DYNAMIC HTML

Dynamic HTML Object Model and Collections, Event Model, Filters and Transitions, Data Binding with Tabular Data Control, Dynamic HTML-Structured Graphics ActiveX Controls, Dynamic HTML-Path, Sequencer and Sprite ActiveX Controls JavaScript, Introduction to Scripting, Control Statements, Functions, Arrays, Objects..

UNIT III XML

Creating Markup with XML -Parsers and Well-formed XML Documents -Parsing an XML Document with msxml - Document Type Definition (DTD) - Document Type Declaration -Element Type Declarations - Attribute Declarations - Document Object Model - DOM Implementations - - DOM Components - path - XSL: Extensible Stylesheet Language Transformations (XSLT)

UNIT IV THE APPLET CLASS

HTML – Programming– applet initialization and terminatipon – Applet skeleton – Simple Applet Display method - Passing parameters to applet .Events - Classes - Handling AWT Controls -Sources of events - Event Listener interfaces-Handling the events .AWT Classes - Windows fundamentals - Creating frame Window- Handing events in frame window - Working with graphics – Working with Color – Working with font –Layout Managers – MenuBars and menus – Dialog Boxes.

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NETWORKING BASIS UNIT V

Java and Net – InetAddress – TCP/IP Client socket – URL Connection – TCP/IP Server socket – Datagrams. Servlets : Life cycle of servlet - jsdk - A simple servlet - Servlet API - javax.servlet Package

Reading servlet parameters - Reading initialisation parameters- javax.servlet.http Package -Handling HTTP Request and response –Using Cookies.

TOTAL: 45 PERIODS

REFERENCES:

- 1. Deitel & Deitel Internet & World Wide Web How to Program, Pearson Education India -Third Edition -2004
- 2. Patric Naughton, Herbert Schildt, The Complete Reference "Java 2", Third edition Tata Mc Graw Hills .1999.
- 3. Robert W.Sebesta, "Programming with World Wide Web", Pearson Education, 2009
- 4. Negrino and Smith Javascript for the World Wide Web, 5th Edition, Peachpit Press 2003.
- 5. Benoit Marchal, XML by Example, 2nd Edition, Que/Sams 2002.
- 6. Coyle, F.P., "XML Web Services and the Data Revolution", Pearson Education, 2002

CR9002

AD-HOC NETWORKS

UNIT I AD-HOC MAC

Introduction - Issues in Ad-Hoc Wireless Networks. MAC Protocols - Issues, Classifications of MAC protocols, Multi channel MAC & Power control MAC protocol.

UNIT II **AD-HOC NETWORK ROUTING & TCP**

Issues – Classifications of routing protocols – Hierarchical and Power aware. Multicast routing – Classifications, Tree based, Mesh based. Ad Hoc Transport Layer Issues. TCP Over Ad Hoc -Feedback based, TCP with explicit link, TCP-BuS, Ad Hoc TCP, and Split TCP.

UNIT III WSN -MAC

Introduction - Sensor Network Architecture, Data dissemination, Gathering. MAC Protocols self-organizing, Hybrid TDMA/FDMA and CSMA based MAC.

UNIT IV WSN ROUTING, LOCALIZATION & QOS

Issues in WSN routing – OLSR, AODV. Localization – Indoor and Sensor Network Localization. QoS in WSN.

UNIT V **MESH NETWORKS**

Necessity for Mesh Networks - MAC enhancements - IEEE 802.11s Architecture -Opportunistic routing - Self configuration and Auto configuration - Capacity Models - Fairness - Heterogeneous Mesh Networks - Vehicular Mesh Networks.

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REFERENCES:

- 1. C.Siva Ram Murthy and B.Smanoj, "Ad Hoc Wireless Networks Architectures and Protocols", Pearson Education, 2004.
- 2. Feng Zhao and Leonidas Guibas, "Wireless Sensor Networks", Morgan Kaufman Publishers, 2004.
- 3. C.K.Toh, "Ad Hoc Mobile Wireless Networks", Pearson Education, 2002.
- 4. Thomas Krag and Sebastin Buettrich, "Wireless Mesh Networking", O'Reilly Publishers, 2007.

CP9222

WIRELESS NETWORKS

UNIT I WIRELESS LOCAL AREA NETWORKS

Introduction to wireless LANs - IEEE 802.11 WLANs - Physical Layer- MAC sublayer- MAC Management Sublayer- Wireless ATM - HIPERLAN- HIPERLAN-2, WiMax

UNIT II **3G OVERVIEW & 2.5G EVOLUTION**

Migration path to UMTS, UMTS Basics, Air Interface, 3GPP Network Architecture, CDMA2000 overview- Radio and Network components, Network structure, Radio network, TD-CDMA, TD-SCDMA.

UNIT III ADHOC & SENSOR NETWORKS

Characteristics of MANETs, Table-driven and Source-initiated On Demand routing protocols, Hybrid protocols, Wireless Sensor networks- Classification, MAC and Routing protocols.

UNIT IV **INTERWORKING BETWEEN WLANS AND 3G WWANS**

Interworking objectives and requirements, Schemes to connect WLANs and 3G Networks, Session Mobility, Interworking Architectures for WLAN and GPRS, System Description, Local Multipoint Distribution Service, Multichannel Multipoint Distribution system.

UNIT V 4G & BEYOND

4G features and challenges, Technology path, IMS Architecture, Convergent Devices, 4G technologies, Advanced Broadband Wireless Access and Services, Multimedia, MVNO

REFERENCES:

- 1. Clint Smith. P.E., and Daniel Collins, "3G Wireless Networks", 2nd Edition, Tata McGraw Hill. 2007.
- 2. Vijay. K. Garg, "Wireless Communication and Networking", Morgan Kaufmann Publishers, http://books.elsevier.com/9780123735805:, 2007.
- 3. Kaveth Pahlavan., K. Prashanth Krishnamuorthy, "Principles of Wireless Networks", Prentice Hall of India, 2006.
- 4. William Stallings, "Wireless Communications and networks" Pearson / Prentice Hall of India, 2nd Ed., 2007.
- 5. Dharma Prakash Agrawal & Qing-An Zeng, "Introduction to Wireless and Mobile Systems", Thomson India Edition, 2nd Ed., 2007.
- 6. Gary. S. Rogers & John Edwards, "An Introduction to Wireless Technology", Pearson Education, 2007.
- 7. Sumit Kasera and Nishit Narang, "3G Networks Architecture, Protocols and Procedures", Tata McGraw Hill, 2007.

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TOTAL: 45 PERIODS

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INTERNET PROGRAMMING LAB

LIST OF EXPERIMENTS

- 1. Creating a web page with cascading style sheets and Embedded style sheets.
- 2. Create a web page with the following.
- 3. Order form using HTML form elements
- 4. Validate the details in client side by using java script
- 5. Create a simple web page for college information system
- 6. Create a web page for to implement of searching technique.
- 7. Design a HTML Editor using java applet.
- 8. Design a web page for library Management using java applet and JDBC.
- 9. Write a Java RMI program to copy a text file from server to client.
- 10. Design a web page to conduct On-line Quiz using java server pages.
- 11. Write a servlet program to do the following.
- a. Set the URL of another server.
- b. Display the header details during request of a page.
- c. Display response header as well as contents during response from the server.

12. Design a web page to demonstrate session tracking Management using Java servlet.

TOTAL: 45 PERIODS

NI9314 WIRELESS AND AD HOC NETWORK LAB L T P C 0 0 3 2

Lab Exercise

- 1. Performance analysis of Unicast routing protocol for ad hoc network.
 - i) Table-driven protocols (e.g., link state or DSDV)
 - ii) On demand protocols with caching (e.g., DSR, AODV, TORA)
 - iii) Hybrid protocols (e.g., ZRP, contact-based architectures)
 - iv) Hierarchical protocols (e.g., cluster based and landmark-based)
 - v) Geographic routing (e.g., greedy routing, GPSR)
- 2. Performance analysis of Multicast routing for ad hoc network.
 - i) Using tree-based or mesh-based approaches (ODMRP, CAMP, FGMP)
 - ii) Extensions of unicast ad hoc routing (MAODV, MCEDAR)

- 3. Performance analysis of broadcast routing
 - i) Using naïve flooding, heuristics (e.g., probabilistic, counter based),
 - ii) Minimum dominating sets (e.g., MPR multi-point relays, CEDAR)
- Resource discovery and rendezvous routing using contact-assisted protocols (e.g., MARQ, CARD, PARSE), and distributed consistent hashing (e.g.,Rendezvous regions, GHT) 5.
 Comparison between various Wireless MAC protocols (CSMA/CA (802.11),MACA,MACAW,PAMAS,SMAC)
- 6. Analysis of using TCP over various queuing disciplines (FIFO, RED, and WFQ).
- 7. Measurement of physical and MAC layer characteristics of wireless Links: using signal strength, data rate, retransmission and delay measurements. Program for bit stuffing and CRC computation
- Comparison of various mobility models using GloMoSim/NS2 (Random way point, group mobility, highway model, Manhattan model, hybrid models) (Spatial correlation, temporal correlation, relative speed, link durations)
- 9. Measurement of network parameters for WLAN (SNR, overall throughput and Delay)
- 10. Short range Bluetooth communications (formation of Piconet and scatternet) (Topology maintenance and Multihop transmissions, Mobility issues) (File transfer rate)
- 11. Web-based applications in Wireless Environment (Write a program to download a web page)
- 12. Delay & Jitter measurement for Multimedia Communication.
- 13. Analysis of various protocols using protocol analyzer.

TOTAL: 45 PERIODS